

ABOUT ME

I have two years experience working within an animation production pipeline through my undergraduate program. We learned the ins and outs of the industry while producing our short animated film. I had a hand in storyboarding, modeling, texturing, 2D/3D animating, and tracking shots for the film all while being sure to meet deadlines and keeping morale up for the team. I am able to work quickly and efficiently in a fast paced, deadline driven entertainment environment.

EDUCATION

AUG 2011 – MAY 2015

Bachelor in fine arts – Emerging media: Character Animation

University of Central Florida – Orlando, FL

AUG 2009 – MAY 2011

Associates in Arts – Art

Miami Dade Honors College – Miami, FL

SKILLS

Adobe Photoshop



Adobe Illustrator



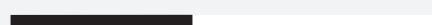
Autodesk Maya



HTML / CSS



Adobe Premiere Pro



Professional Skills : Mac | PC, Microsoft Office, ToonBoom Storyboard Pro, Final Cut Pro, SketchUp Pro, Adobe After Effects

VOLUNTEER

APRIL 2018

Production Assistant/Film Extra

OutSet: The Young Filmmakers Project – Los Angeles, CA

AUG 2015

Student Volunteer

ACM SIGGRAPH – Los Angeles, CA

JESSICA MIÑOSO

CG GENERALIST | GRAPHIC ARTIST

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WORK EXPERIENCE

JUNE 2018 – PRESENT

Graphic Designer/Social Media Manager

Montague Cervantes – Los Angeles, CA

- Film Project: The Conqueror (@montaguecervantes)
- Developed a design aesthetic for the film's social profiles, designed film poster, and coordinated social media feeds.

NOV 2017 – PRESENT

Art Production Assistant/Behind-the-Scenes/Social Media Coordinator

Shiny Shiny Productions – Los Angeles, CA

- Proof of Concept Music Video: Dreamer
- Lookbook editor, designed preliminary backdrops, created visual aids for pre-production material, made rough storyboards for short
- Art department: Set Dressed, craft fabrication, created floorplan, 3D Modeled location, set up/take down of production, props pick-ups/drop-offs
- BTS/Social Media: captured behind-the-scene moments with photos and videos, social media promoter, video editor for BTS, created movie title card

AUG 2015 – MARCH 2016 / SEPT 2017 – PRESENT

Freelance Graphic Artist & Web Developer

FBC & Associates, Inc - Miami, FL (Remote Work)

- Design, create and prep vector/raster graphics for large print.
- Manipulated, edited and mocked up images for home and commercial wallpapers.
- Designed and developed a responsive website in HTML5, CSS/CSS3.

MAY 2018 – JUNE 2018

3D Set Modeler/Art PA

PDBYFLORA – Los Angeles, CA

- Project Production: Blizzard - Alterac Pass
- Updated floorplan, 3D modeled set and updated older model
- Prop Pick-ups, Set Dressed, Craft Fabrication, set up of production

DEC 2015 – SEPT 2017

Graphic Designer/Production Artist

C&L Trading of Miami – Opa-locka, FL

- Designed logos, concepts and package designs for new lines of cosmetics and beauty products.
- Produced banners, flyers and graphics for promotions and advertisement for tradeshow and e-commerce website.

AUG 2013 – MAY 2015

Rigging Lead/2D Animation Assistant/Festival Coordinator

Enchanted Ink (UCF Student Animated Short) – Orlando, FL

- Responsible for creating and overseeing team activities for rigging assets and several characters during production of the graduating class final project, "Enchanted Ink" a 2D/3D hybrid animated short film.
- Textured, modeled, UVed, rigged, animated (2D/3D), developed storyboards, and completed model sheets.
- Managed small team to create EPK to enter "Enchanted Ink" into multiple film festivals, mediated between festival leaders and teammates into making festival appearances and updated social media outlets to keep our fans constantly engaged.